

$[x1, v1, z, y, x] = \text{fun_element_1}(x0, v0, @\text{quadrupoleB1}, \dots$

$gB, q, dt, m, p1, n1, p2, n2, ye, nt)$

Output:

$x1(1), x1(2), x1(3)$ end co-ordinates of particle, on exit plane of quadrupole

$v1(1), v1(2), v1(3)$ end velocity of particle, on exit plane of quadrupole

$x(1), x(2), \dots$ x value of endpoints of arcs along particle path

$y(1), y(2), \dots$ y value of endpoints of arcs along particle path

$z(1), z(2), \dots$ z value of endpoints of arcs along particle path

Input:

$x0 = [x0x, x0y, x0z]$ start co-ordinates of particle

can be some distance before quadrupole

$v0 = [vx, vy, vz]$ start velocity of particle

gB gradient of quadrupole (T/m)

q charge of particle (C)

m relativistic mass of particle (kg)

dt time interval of each arc (s)

nt maximum number of arcs to use in this function

$ye = [yex, yey, yez]$ reference direction of quadrupole

$p1 = [p1x, p1y, p1z]$ point on entrance plane of quadrupole

$n1 = [n1x, n1y, n1z]$ normal to entrance plane of quadrupole

$p2 = [p2x, p2y, p2z]$ point on exit plane of quadrupole

$n2 = [n2x, n2y, n2z]$ normal to exit plane of quadrupole

Require arc function files:

fun_element_1.m

fun_drift.m

fun_arc_2a.m

fun_arc_3b.m

quadrupoleB1.m

parallel.m

mag.m